

User Story ID: 1

Documentation

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|  | **Document** | |  |  |
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|  | **Project** | Pong Game | aputurelogo_12.jpg |  |
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|  | **Creator** | Philipp Klaudrat |  |  |
|  |  |  |  |  |
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|  |  |  | Bildergebnis für htl villach |  |
|  | **Chief responsibility**  **Quality assurance** | Dragan Pratljacic |  |  |
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**1** **User Story**

* 1. **ID**

The ID of this user story is 1.

* 1. **Title**

As a user I want to have a simple GUI with specific menu points to manage the game

* 1. **Priority**

The priority of this user story is 8 out of 10.

* 1. **Estimated effort**

The maximum estimated effort of this user story are 29 hours.

1. **Acceptance Criteria**
   1. **Consistency**

The system is in a consistent state. Whenever a user is using the GUI, the system is always usable and stays consistent

* 1. **Performance**

The program runs smoothly and does not cause flickering

* 1. **Play the Game**

It is possible to start a „Pong“ game with 2 players

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